



# CALLERLAB ADVANCED PROGRAM

June 12, 2025

## A1 PROGRAM

Any Hand Concept  
 (Anything) and Cross / (Named Dancers) Cross  
 As Couples Concept  
 Belles and Beaus (to name dancers)  
 Brace Thru  
 Cast a Shadow  
 Chain Reaction (1/4 tag only)  
 Clover and (Anything) /  
     Cross Clover and (Anything)  
 Cross Over Circulate  
 Cross Trail Thru  
 Cycle and Wheel  
 Double Star Thru / Triple Star Thru  
 Ends Bend  
 Explode and (Anything)  
 Explode the Line  
 Fractional Tops  
     Quarter Top / Half the Top /  
     Three-Quarter Top  
 Grand Follow Your Neighbor  
 Horseshoe Turn  
 Lockit  
 Mix  
 Pair Off  
 Partner Hinge  
 Partner Tag  
 Pass In / Out  
 Pass the Sea  
 Quarter In / Out  
 Quarter Thru / Three-Quarter Thru  
     Grand Quarter Thru /  
     Grand Three-Quarter Thru  
 Right (Left) Roll to a Wave  
 Scoot and Dodge  
 Six-Two Acey Deucey  
 Split Square Chain Thru  
 Split Square Thru  
 Square Chain Thru  
 Step and Slide  
 Swap Around / Reverse Swap Around  
 Transfer the Column  
 Triple Cross / Double Cross  
 Triple Trade  
 Turn and Deal  
 Wheel Thru / Left Wheel Thru

## A2 PROGRAM

All 4 Couples / All 8 Concept, such as:  
     All 4 Couples Right and Left Thru  
     All 4 Couples Star Thru  
     All 4 Couples Chase Right  
     All 8 Swing Thru  
     All 8 Switch the Wave  
     All 8 Walk and Dodge  
     All 8 Mix  
 Checkmate the Column  
 Diamond Chain Thru  
 Hourglass Formation:  
     Hourglass Circulate  
     Cut / Flip the Hourglass  
 In / Out Roll Circulate  
 Mini-Busy  
 Motivate  
 Pass and Roll  
 Pass and Roll Your Neighbor  
 Peel and Trail  
 Recycle (facing couples)  
 Remake Family  
     Remake  
     Grand Remake  
     Remake the Thar  
 Scoot and Weave  
 Scoot Chain Thru  
 Single Wheel  
 Slip / Slide / Swing / Slither  
 Spin the Windmill  
 Split / Box Counter Rotate  
 Split / Box Transfer  
 Swing and Mix  
 Switch the Wave  
 Switch to a Diamond / Hourglass (waves only)  
 Trade Circulate  
 Trail Off  
 Transfer and (Anything)  
 Zig Zag and variations

In Advanced dancing, the “Left” versions of the calls are part of the program even though they are not explicitly listed. “Reverse” versions of some calls are also included. (There is a list in the *Advanced Definitions* Preface.)

In Advanced Dancing, dancers are expected to understand the Mainstream, Plus and Advanced calls from most, but not necessarily all, formations and arrangements. Dancers are also expected to understand the concepts of calls they dance.

The Preface of the CALLERLAB Advanced Definitions contains important information regarding such rules as Facing Couples Rule; Ocean Wave Rule; Right Shoulder Rule; Split versus Box; How Dancers are Named; Starting Formations; Glossary of Description Terms; etc. All callers that call the Advanced Program should be thoroughly familiar with the Preface and should be able to explain how these rules are used at the Advanced Program to their dancers.



# TEACHING ORDER FOR A1 AND A2 PROGRAMS

Revised June 12, 2025

## A1 PROGRAM

Belles and Beaus (to name dancers)  
Brace Thru  
Cross Trail Thru  
Triple Trade  
Grand Follow Your Neighbor  
Quarter Thru  
Wheel Thru  
Turn and Deal (two-faced lines, lines facing out)  
Pass In / Out  
Chain Reaction (1/4 tag only)  
Mix  
Lockit  
Right (Left) Roll to a Wave  
Cast a Shadow  
Six-Two Acey Deucey  
Clover and (Anything)  
Turn and Deal (ocean waves & other lines)  
Quarter In / Out  
Cross Over Circulate (two-faced lines)  
Partner Tag  
Partner Hinge  
Horseshoe Turn  
Pass the Sea  
Split Square Thru  
Step and Slide  
Transfer the Column  
Cross Over Circulate (ocean waves & other lines)  
Swap Around  
Explode the Line  
As Couples Concept  
Ends Bend  
Square Chain Thru  
Scoot and Dodge  
Double Star Thru  
Left Wheel Thru  
(Anything) and Cross  
(Named Dancers) Cross  
Fractional Tops  
Three-Quarter Thru  
Triple Star Thru  
Cycle and Wheel  
Grand Quarter Thru  
Grand Three-Quarter Thru  
Explode and (Anything)  
Pair Off  
Reverse Swap Around  
Cross Clover and (Anything)  
Any Hand Concept  
Split Square Chain Thru  
Triple Cross / Double Cross

## A2 PROGRAM

Single Wheel  
In Roll Circulate  
Slip  
Scoot and Weave  
Split / Box Counter Rotate  
Swing  
Swing and Mix  
Trade Circulate (from ocean waves)  
Motivate  
Switch the Wave  
Pass and Roll  
Scoot Chain Thru  
Slide  
Recycle (facing couples)  
Spin the Windmill  
Out Roll Circulate  
Switch to a Diamond (from waves only)  
Hourglass Circulate,  
Cut the Hourglass  
Flip the Hourglass  
Pass and Roll Your Neighbor  
Trade Circulate (from two-faced lines)  
Zig Zag and variations  
Checkmate the Column  
Mini-Busy  
Slither  
Trail Off  
Remake Family  
    Remake  
    Grand Remake  
    Remake the Thar  
Switch to an Hourglass (from parallel waves only)  
Split / Box Transfer  
Diamond Chain Thru  
Peel and Trail (from completed double pass thru)  
Peel and Trail (from columns)  
Transfer and (Anything)  
All 4 Couples / All 8 Concept, such as:  
    All 4 Couples Right and Left Thru  
    All 4 Couples Star Thru  
    All 4 Couples Chase Right  
    All 8 Swing Thru  
    All 8 Switch the Wave  
    All 8 Walk and Dodge  
    All 8 Mix

In Advanced dancing, the “Left” versions of the calls are part of the program even though they are not explicitly listed. “Reverse” versions of some calls are also included. (There is a list in the *Advanced Definitions Preface*.)

(See other side for additional comments.)